FDA 304 Reference List.

# Pre-Production.

polyCaves (previous student project): https://sam-cox.itch.io/polycaves

Head over Heels: https://youtu.be/Nt2nTni0z4k

Max Payne (Gameboy Advance): https://youtu.be/WOJ88WX-RWc

Game Design Document: https://youtu.be/q96lz725gIw

# Production.

## Fonts.

### Noto Sans.

Noto Sans: <https://fonts.google.com/noto/specimen/Noto+Sans>

Noto Sans JP: <https://fonts.google.com/noto/specimen/Noto+Sans+JP>

## Art.

### Characters.

Isometric Test Character: <https://opengameart.org/content/simple-isometric-test-character>

### Kenny Isometric.

Isometric Landscape: <https://www.kenney.nl/assets/isometric-landscape>

Isometric City: <https://www.kenney.nl/assets/isometric-city>

Isometric Buildings: <https://www.kenney.nl/assets/isometric-buildings>

Items.

2D Pixel Weapons: [Pixel Art 2D Weapons Pack | OpenGameArt.org](https://opengameart.org/content/pixel-art-2d-weapons-pack)

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